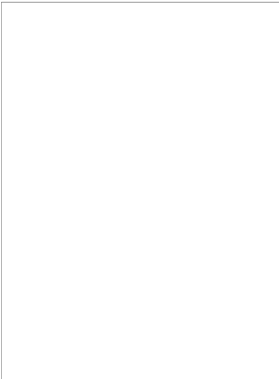




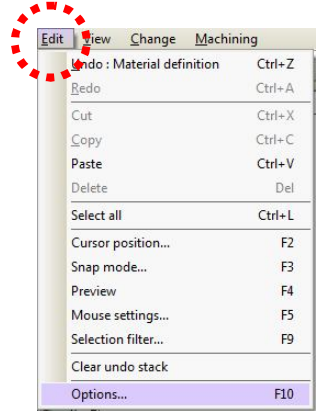
Unleash your Router's 3D Capabilities

How to set machine limits in ArtClip3D ?

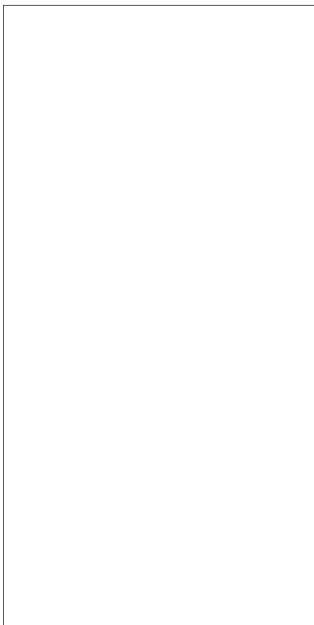
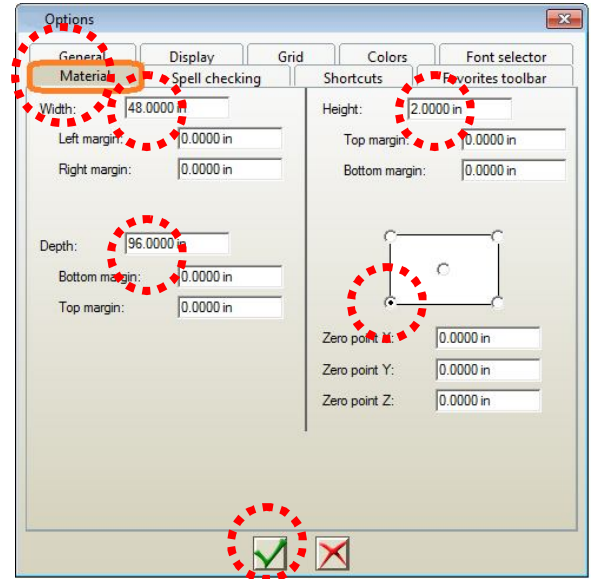
When opening ArtClip3D for the first time, the working area is set by default with a random size. Below left this default size can be changed to fit perfectly the machine size.



- Click on the Top Menu Bar and select the **Edit** Menu.
- Run the “**Options...**” command.
- In the Options window select **Material**.
- Enter for the width the X machine Axis travel.
- Enter for the Depth the Y machine Axis travel.
- Enter for the Height the Z machine Axis travel.




- The absolute origin can be set from the rectangle and its corner & middle points.
- Click the “New” icon to update the changes.
- At each new opening of ArtClip3D this same machine size will always come back until it is changed again.



J.Tip!

The machine being set as the default working area in ArtClip3D, it may happen quite often that the Artwork need to be set smaller.

To reset the working area for an unique job, the Material Definition tool  allows the customization of the limits of the working area for a given Artwork size allowing to fit the screen to the design being created. See the **How to adjust the working area to the size of an Artwork?** tutorial.