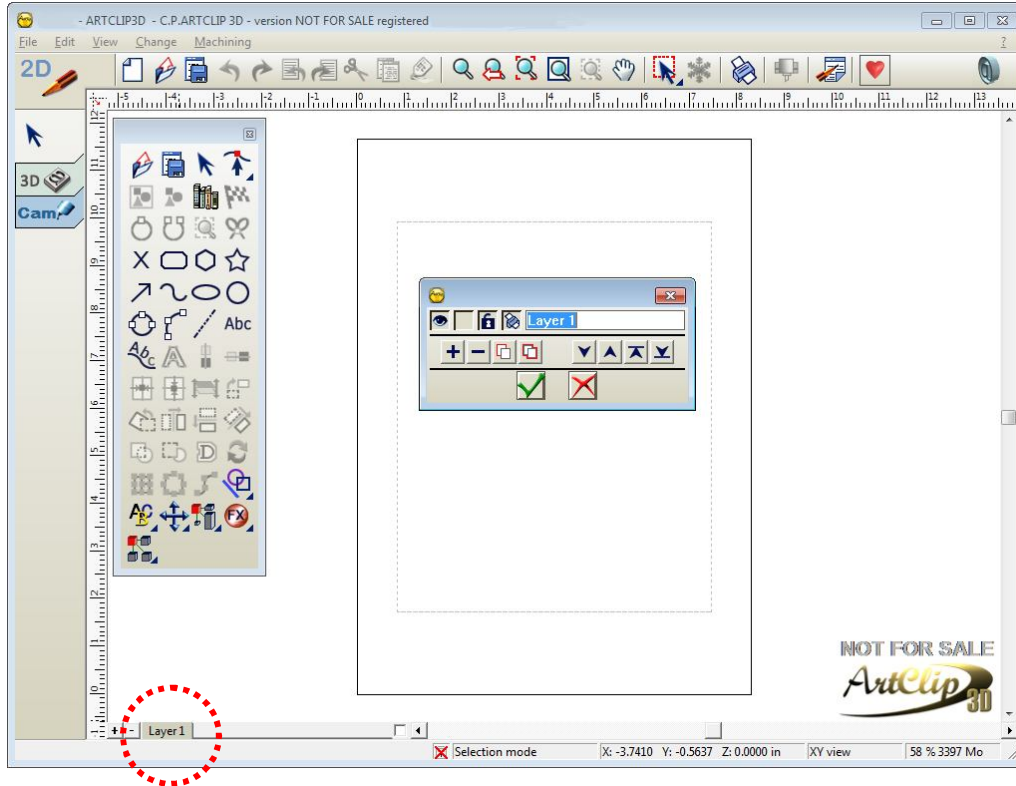




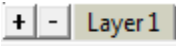
Unleash your Router's 3D Capabilities

How to manage Layers in ArtClip3D?

ArtClip3D offers multi-layers management. If you are in the need to extend the working area to others limits, adding another plan can become handy. By duplicating the number of layers you then increase the area of work. This tutorial shows the ways to create new Layers and to use them to design quickly.



The layers are shown bottom left of the Screen. (+) add a layer and (-) remove the selected one. You always have at least 1 layer displayed while working in ArtClip3D.

If you double click the Layer1 from the layer tab  you will open the Layer list.

Lock: Makes the layer frozen or not for selection

Printer: Makes the layer printable or not.

Eye: Makes the layer visible or not

Color tab: Makes the layer shown with a referenced color

Layer name: Type here the name to give to the layer.

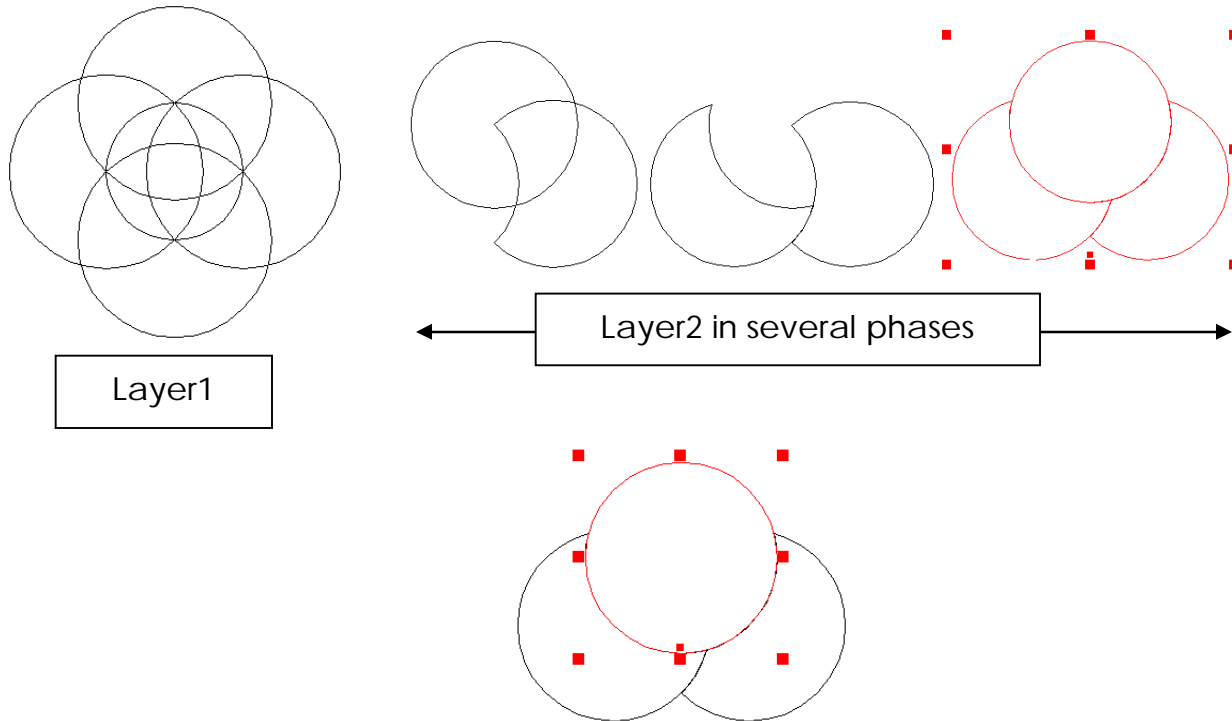
Positions: moves the layers down, up, top, bottom of the list.

Associations: Duplicate a layer, or merge all visible layers in the list into one.

+ - : Allow the addition or subtraction of a layer in the list.

- **Using layers to design faster**

It happens sometime while designing advanced designs that the number of vectors becomes overwhelming. You can then extract some of them and copy/paste them in a 2nd layer to work on them separately from the other vectors.



By coping/pasting the object you need at the time you need them you insure a better clarity in the process of creation of outlines as shown above with the Boolean operations "Subtract" creating automatically closed zones ready to be engraved.