How to adjust the size of the working area to the size of your Artwork?

Unleash your Router's 3D Capabilities

It may come handy to resize the Working area of ArtClip3D so it fits the size of a 3D model. This will offer the big advantage to do not have to zoom to fit every time you have to look closer the design or when you change views.

- *When you import a 3D model, 2 Cases may happen.*

  Either the Artwork is too big for the working area, or this is the inverse.
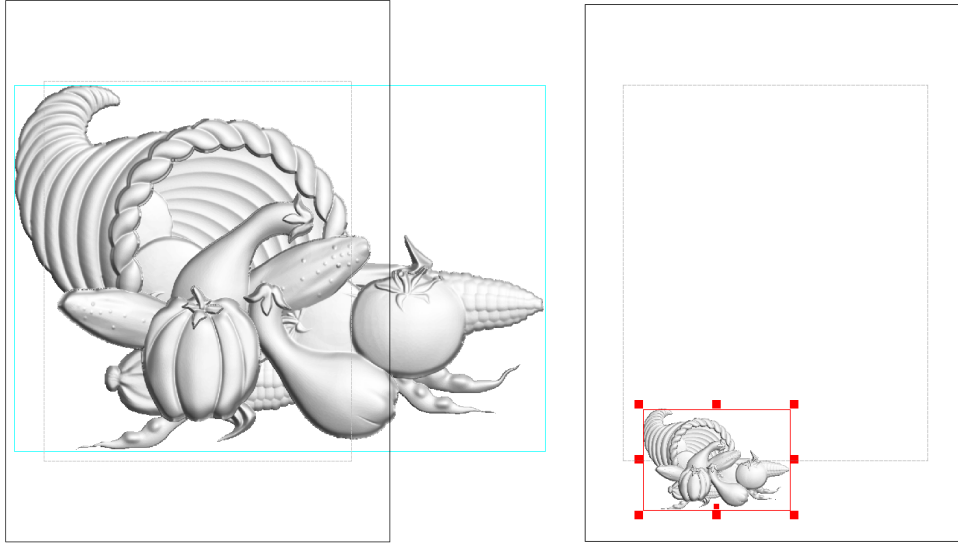
Note that when your 3D model is selected the Bottom dialog line of the screen shows the dimensions of the model. This let you know the accurate size in 3 Dimensions of your selection.
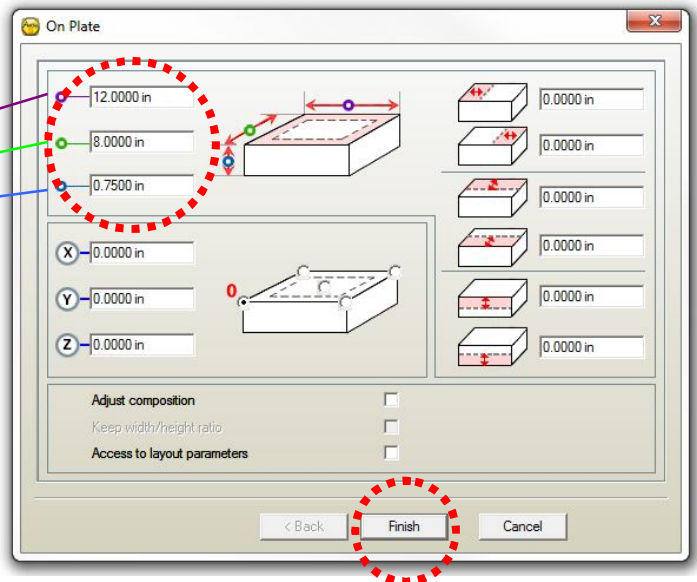
1 Digitized surface (W 11.4331 in, H 7.9049 in, D 0.6588 in)[Cx 18.3137 in Cy 7.9109 in Cz 0.3294 in]

*In the top menu bar, select the **Change** menu and click on the "**Material...**" command.*
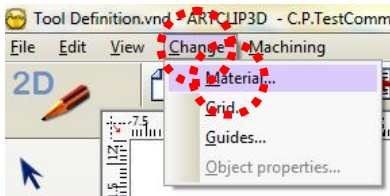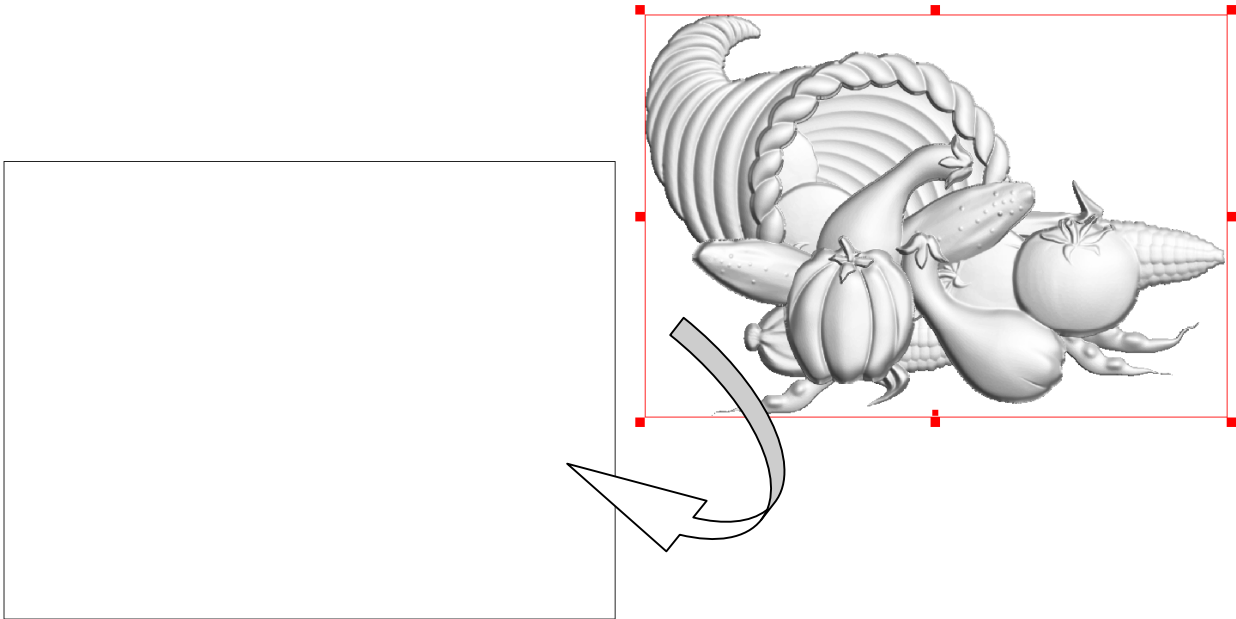
*This will open the "**On plate**" definition window.*

Enter a rounded value of the Width,
Height,
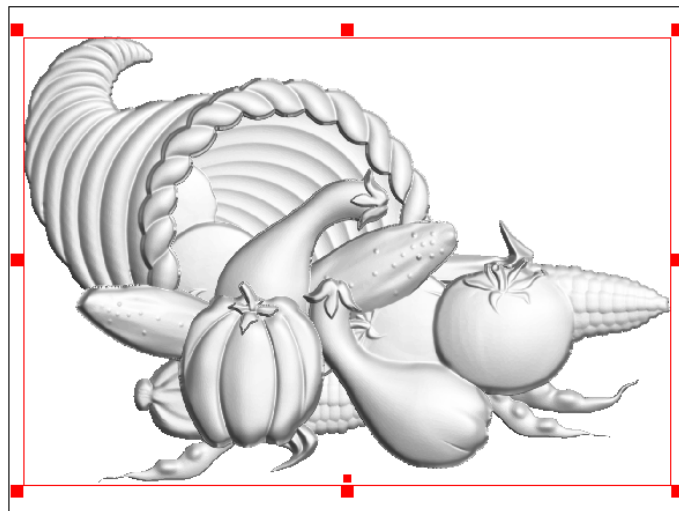*and Depth of the Artwork.*

*Then click the "**Finish**" button.*

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The working area has now changed size and the Artwork can fit this new area defined.

Using the Alignment tools *, you can click the Horizontal and Vertical alignment* *to center the Artwork in the middle of the Working area.*

You can now zoom in and zoom out use the various zoom available the Artwork will always come back fitting the limits of the window and the Working Area.